

# Adobe Animate CC Course Details

## Introduction

- Understanding the Interface
- Navigating Tools and Panels
- Setting Preferences and Workspaces

## Creating Basic Animations

- Creating and Manipulating Shapes
- Working with Symbols and Instances
- Animating Objects with Motion Tweens

## Working with Layers and Timelines

- Organizing Content with Layers
- Understanding the Timeline
- Using Frames and Keyframes

## Creating Interactive Content

- Adding Buttons and Interactivity
- Working with ActionScript 3.0
- Creating Simple Interactive Animations

## Importing and Manipulating Assets

- Importing Graphics and Images
- Working with Bitmaps and Vector Graphics
- Editing and Transforming Assets

## Advanced Animation Techniques

- Using Classic Tweens
- Creating Shape Tweens
- Animating with Bone Tools

## Working with Audio and Video

- Importing and Editing Audio
- Syncing Audio with Animations
- Embedding Video Files

## Creating Character Animations

- Building Characters with Symbols
- Rigging Characters with Inverse Kinematics
- Creating Walk Cycles and Expressions

## Special Effects and Filters

- Applying Filters and Effects
- Creating Particle Systems
- Using Blend Modes

## Exporting and Publishing

- Exporting Animations for Web and Mobile
- Publishing to HTML5 Canvas
- Exporting to Video and Other Formats

## Creating Responsive Animations

- Designing for Different Screen Sizes
- Creating Responsive Layouts
- Using Media Queries