

Figma Training Course Details

Introduction

- Overview of Figma's Features and Benefits
- Understanding the Interface and Navigation
- Setting Up Your Figma Account and Workspace

Basic Tools and Techniques

- Working with Shapes and Vector Graphics
- Using Text and Typography Tools
- Understanding Layers and Groups

Designing User Interfaces

- Creating UI Components and Elements
- Layout Design Principles and Techniques
- Using Grids and Guides for Alignment

Working with Assets and Libraries

- Importing and Organizing Assets
- Creating and Using Components
- Collaborating with Shared Libraries

Prototyping and Interactions

- Creating Interactive Prototypes
- Adding Links and Hotspots
- Animating Transitions and Microinteractions
- Using Auto Layout for Responsive Design
- Creating Advanced Interactions with Overlays and Variants
- Adding Scrollable Areas and Fixed Elements

Collaboration and Version Control

- Working with Teams and Collaborators
- Using Comments and Annotations
- Version History and Revision Control

Design Systems and Component Libraries

- Creating and Managing Design Systems
- Using Variants and Overrides
- Documenting Design Guidelines and Best Practices

Advanced Design Techniques

- Mastering Advanced Vector Editing Tools
- Using Plugins to Extend Functionality
- Incorporating Illustrations and Icons

Advanced Collaboration and Workflow Optimization

- Integrating Figma with Project Management Tools
- Optimizing Workflows with Keyboard Shortcuts and Customizations
- Advanced Tips and Tricks for Productivity